City of Carson City Agenda Report

Date Submitted: May 28, 2013

Agenda Date Requested: June 6, 2013

Time Requested: Consent Agenda

To: Mayor and Supervisors

From: Parks and Recreation Department

Subject Title: For Possible Action: To approve a conceptual building design and authorize staff to move forward with bidding the project to construct a maintenance building at the Carson City Fairgrounds/Fuji Park.

Staff Summary: The Parks and Recreation Department is requesting Board of Supervisor's approval to design and construct a maintenance building at the Carson City Fairgrounds/Fuji Park. This project is necessary to increase the Parks Division's efficiency, support facility events at the complex, store materials, and protect City equipment from weather, theft, and vandalism. (Scott Fahrenbruch, Director of Operations / Vern L. Krahn, Park Planner)

Type of Action Requested: (check one)		
() Resolution () Ordinance		
(X) Formal Action/Motion () Other (Specify)		
Does This Action Require A Business Impact Statement:	() Yes	(X) No

Recommended Board Action: I move to approve a conceptual building design and authorize staff to move forward with bidding the project to construct a maintenance building at the Carson City Fairgrounds/Fuji Park.

Explanation for Recommended Board Action: On December 7, 2006, the Board of Supervisors approved the Carson City Fairgrounds/Fuji Park Conceptual Plan (Refer to Exhibit A). It was this plan that guided the development of the Carson City Fairgrounds/Fuji Park – Rodeo Arena Improvements Project in 2007-08. During the initial planning process for this project, the Parks and Recreation Department included a maintenance building as a part of the project. Staff believed a maintenance building would increase staff working efficiencies, assist with facilitating events at the complex, provide a weather tight location to store materials, various tools, and hand held equipment, including the Fairground's tractor. Unfortunately, at that time the project's construction budget did not allow the City to include this structure as a part of the Rodeo Arena Improvements Project. Since then, department staff has been able to find two different (non-general fund sources) to complete this project and would like to use these monies to construct a maintenance building (Refer to Exhibit B) for the Fairgrounds/Fuji Park.

Applicable Statute, Code, Policy, Rule or Regulation: Project identified on the Carson City Fairgrounds/Fuji Park Conceptual Plan approved on December 7, 2006, by the Board of Supervisors.

Fiscal Impact: This project will be funded using two non-general fund sources. The first funding source would be the remaining balance from Mike Pegram's (aka - Bodine's) donation to the Rodeo Arena Improvements Project. The second funding source would be the remaining balance(s) from completed Residential Construction Tax projects at the Fairgrounds and Fuji Park.

Explanation of Impact: Based on estimates from Public Works and verified by a local building contractor, our department believes there is enough money between the two different funding sources to bid the project and at a minimum, construct the maintenance building's shell. If the City were to receive very competitive bids for the project, our department should be able to install shelving and other items.

Funding Source: As of May 20, 2013, the funding source(s) account balance(s) are:

runding source:	As of May 20, 2013, the fullding sou	rce(s) account varance(s) are.
	Mike Pegram's (aka - Bodine's) Dor Residential Construction Tax Total	\$69,186.50 \$18,279.73 \$87,466.23
Alternatives:	1) Not approve staff's request.	
Supporting Mate	Exhibit B - Maintenance Bui	grounds/Fuji Park Conceptual Plan Iding/Site Design Concepts ng Fairgrounds/Fuji Park Maintenance Yard
Prepared By:Ve	rn L. Krahn, Park Plannel	Date: 5/28/13
Reviewed By:	drew Burnham, Public Works Director	Date: 5/28/13
Bo	ger Moellendorf, Parks & Recreation wrence A. Werner, City Manager	Date 5/3/3
	Strict Attorney's Office Annual Annual Annual Department	Date: 5/28//3
Board Action Ta	ken:	
Motion:	1:	Aye/Nay
	2:	
(Vote Recor	ded By)	



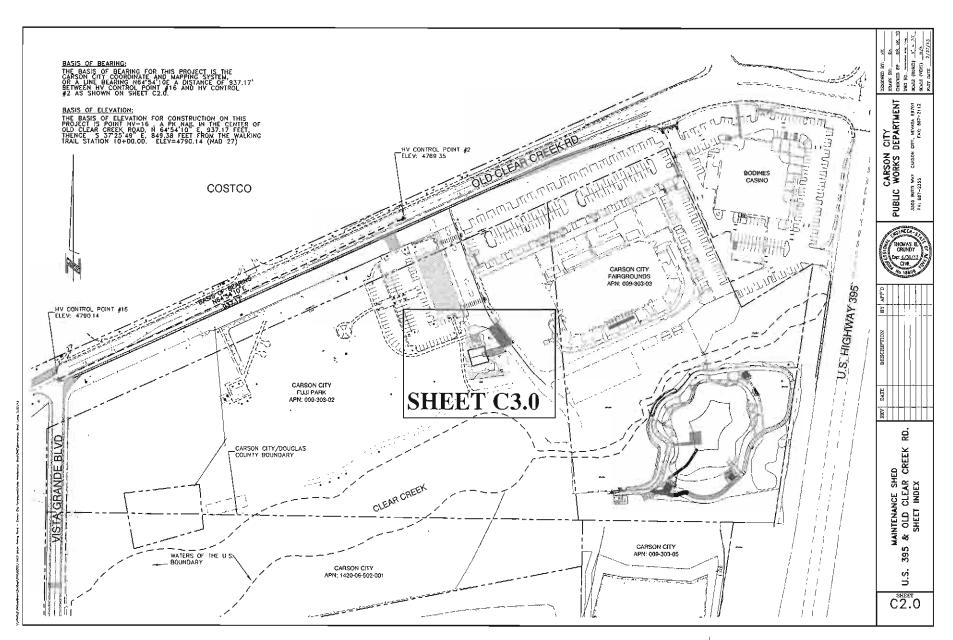


Exhibit B

