RESOLUTION NO. 2020-R-5

A RESOLUTION AUTHORIZING THE EXPENDITURE OF \$12,600 FOR THE DESIGN OF EVENT SHADE STRUCTURES AT THE 3RD STREET PARKING LOT, LOCATED AT 202 S. CURRY STREET, MCFADDEN PLAZA, AND THE BREWERY ARTS CENTER LOCATED AT 449 W. KING STREET, AS AN EXPENSE INCIDENTAL TO THE CARRYING OUT OF THE REDEVELOPMENT PLAN.

WHEREAS, pursuant to NRS 279.628, the Carson City Board of Supervisors must approve by resolution, adopted by a two-thirds vote, the expenditure of money from the Revolving Fund for the Redevelopment Authority for any expenses incidental to the carrying out of the Redevelopment Plan adopted by the Carson City Board of Supervisors; and

WHEREAS, the Redevelopment Plan for Redevelopment Project Area No. 1 encourages redevelopment assistance for daytime and evening special events and promotional activities and the highest level of recreational opportunities for residents and visitors of all age levels and thus, there is a causal connection between this redevelopment effort and the need for this expenditure; and

WHEREAS, this incidental expense is necessary to ensure the Redevelopment Plan's objectives have been met; and

WHEREAS, the incidental expense is minor compared to the funds needed for the overall Redevelopment Plan.

NOW, THEREFORE, BE IT RESOLVED that the Carson City Board of Supervisors hereby authorizes the expenditure of \$12,600 for the design of event shade structures at the 3rd Street Parking Lot, located at 202 S. Curry Street, McFadden Plaza, and the Brewery Arts Center located at 449 W. King Street.

///	
///	
///	
///	
///	
///	

Upon motion by Supervisor Stacey Giomi, seconded by Supervisor Lori Bagwell, the foregoing Resolution was passed and adopted this 19th day of March 2020 by the following vote:

AYES: Supervisor Stacey Giomi

Supervisor Lori Bagwell Supervisor Brad Bonkowski Supervisor John Barrette Mayor Robert Crowell

NAYS: None

ABSENT: None

ABSTAIN: None

Robert L. Crowell, Mayor Carson City, Nevada

ATTEST:

Aubrey Rowlatt, Clerk Carson City, Nevada